



11-12 year old

Boys Baseball Rules

Uniforms and equipment

1. All players will wear PARDS issued caps, shirts, and socks. Shirt tails will be tucked in and caps will be worn properly.
2. Players will be required to play in long baseball pants.
3. Players will be required to wear shoes or cleats. If cleats are worn they must be rubber cleats. *NO METAL CLEATS ALLOWED.*
4. All bats will be aluminum. **2 5/8" and 2 3/4" bats are allowed. The bat must be manufactured by an approved USSSA Bat Licensee.**

Field Dimensions

1. The bases will be 70 ft. apart.
2. The pitcher's mound will be 50 ft. from home plate (back corner of home plate to the front of the rubber).

Official Game

1. A game will consist of six innings or a 1 hour and 20-minute time limit. An official game will be 4 innings (3 1/2 if the home team is ahead). If the time limit expires before 4 innings are completed, the game will be an official game. Games stopped before being official will be scheduled for make-up by the league commissioner.
 2. The time limit for the games will be 1 hour and 20 minutes. If the time expires during an inning the following procedure should be followed:
 - A. Home team is batting
 1. If the home team is ahead - the player at the plate shall finish the at bat and the game is over after the at bat.
 2. If the home team is behind - finish the inning.
 - B. Visiting team is batting - complete the inning.
- * A new inning will not be started after 1 hour and 10 minutes.**
3. There will be a 10-run rule. If either team is ahead by 10 or more runs after four innings, the game will be over. The home team must bat in the fourth inning no matter how many runs they are behind.
 4. **There will be a 6-run max per inning. After 6 runs, the inning changes.**

Pitching Rules

1. Once a player is removed as a pitcher, he can no longer pitch in that game.

2. Once a coach makes 2 trips to the mound in the same inning the pitcher must be removed as a pitcher.
3. No pitcher can pitch in more than 12 innings in a week.
4. No pitcher can pitch in more than 6 innings in any 2 consecutive regularly scheduled games.
5. If a pitcher throws one pitch in an inning, that pitcher shall be charged with an inning pitched.
6. A pitcher is allowed 5 pitches between innings and relief pitcher is allowed 8 warm up pitches on the mound. If a pitcher is injured, the relief pitcher can receive as many pitches as the umpire feels is necessary to warm up.
7. Coaches must sign pitching sheets after the game.
8. Pitchers cannot:
 - a. Wear sweat bands on the throwing hand
 - b. Use a white or grey glove
 - c. Wear batting gloves while pitching
 - d. Wear a long sleeve white shirt or any color shirt with ragged, frayed, or split sleeves
 - e. Attach tape or any other material of color different from his uniform or glove to their glove or clothing

Rules and Regulations

Official Major League Baseball rules will be used except the following:

1. See "Official Game" for game time rules.
2. If the home team is ahead by 10 runs or more at the end of 3 1/2 innings, the game will end.
3. The score keeper will sit where they can observe the entire playing field and the league scorebook is the "official scorebook".
4. Each coach will submit a copy of his/her lineup to the scorekeeper 15 minutes prior to the start of the game. All players who are at the game will be on the line-up card and batting order.
5. The players will bat in the order they are placed on the lineup card. If a player arrives after the line-up has been turned in, the player will be added to the bottom of the line-up card.
6. At the end of the second inning, all players who have not played must enter the game and play 2 innings. A player can re-enter the game at any time. The player cannot enter the game for a player who has not played their two innings. The players re-entering can re-enter at any position.
7. All ground rules will be discussed by the umpire prior to the start of the game.
8. The umpire's decision or judgment is final. **NO PROTESTS ARE ALLOWED.**
9. The game will be played with 9 players.

10. Game time is forfeit time. Teams are required to be at the field 15 minutes prior to the start of the game. The second game of the evening will start 10 minutes after the ending of the first game.
11. Catchers must wear a mask while warming up the pitcher.
12. Each team can only have 3 coaches.
13. When a team is on defense, the coaches must remain in the dugout.
14. The umpire has the authority to remove any coach or player for misconduct or foul play. The head coach is responsible for the actions of his/her assistant coaches. Any coach or player using profanity shall be ejected immediately. Any ejections shall be reported to the league commissioner. The commissioner and director shall review the ejection and determine sanctions against the coach or player.
15. A team warning will be given the first time a player slings a bat. All future violations by any team member will result in an out.
16. All games that are tied at the end of regulation will end in a tie. Exception: If the time limit has not expired, one extra inning may be played.
17. No unauthorized person will be allowed on the field. If such a person refuses to leave the field and has a child on the team, the game will be called. If violence is caused, the parent will be banned for the season and on probation for the following season.
18. Any player who intentionally runs over another player shall be ejected from the game.
19. Teams will play a minimum of 10 games.
20. PARDS rules take precedence over all other rules.